Philosophy And Computing: An Introduction

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Ontology as a branch of philosophy is the science of what is, of the kinds and structures of objects . Luciano Floridi, Philosophy and Computing: An Introduction. "Computing and information, and their philosophy in the broad sense, play a . As the editor points out in the introduction, the contributors had the freedom to. Philosophy of Computer Science: An Introductory Course Computing Science and Philosophy Joint Major Program - Summer . Philosophy of computer science - Wikipedia, the free encyclopedia Computing and Moral Responsibility (Stanford Encyclopedia) . Floridi, Luciano, Philosophy and Computing: An Introduction, Routledge, 1999, An overview of Ontology: Philosophical and Computational - Buffalo Ontology Site Philosophy and computing: An introduction by Luciana Floridi. London and NewYork: Routledge. 237 pp. ISBN 0-415-18024-2.237. Reviewed by Ana Viseu. Introduction What is the Philosophy of Information? - Luciano Floridi as an introduction to philosophy for computer science students, an introduction to . Luciano Floridis Philosophy and Computing (1999), Timothy Colburns. Philosophy of Computer Science

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